

Development

Storyboards

During development between 1998-1999 a number of storyboards were created by [ArtWorld]. The boards to atleast 7 stories have made appearances. Six of these storyboards emerged in a UK auction in 2013 and another board was used as a background in a LEGO magazine feature article about LEGO Rock Raiders' Development (find this). The depicted scenes and plots never appeared in the final game and were possibly cut or redeveloped into new ones. The artist of these storyboards is unknown.

Fauna Concepts

The storyboards introduced fauna not previously seen in any other media. The reason for these animals to be cut are not officialy known.

Lurker

A lurker is a large two legged creature. From their depiction in the storyboards they live in groups and hide in the darkness. They appear to be reasonably harmless but highly curious.

Armordillo

Medium sized armored four legged creature that can roll into a ball to protect and attack a threat.

Story: Freezer Gun

picturepicture and plot overview

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etc

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